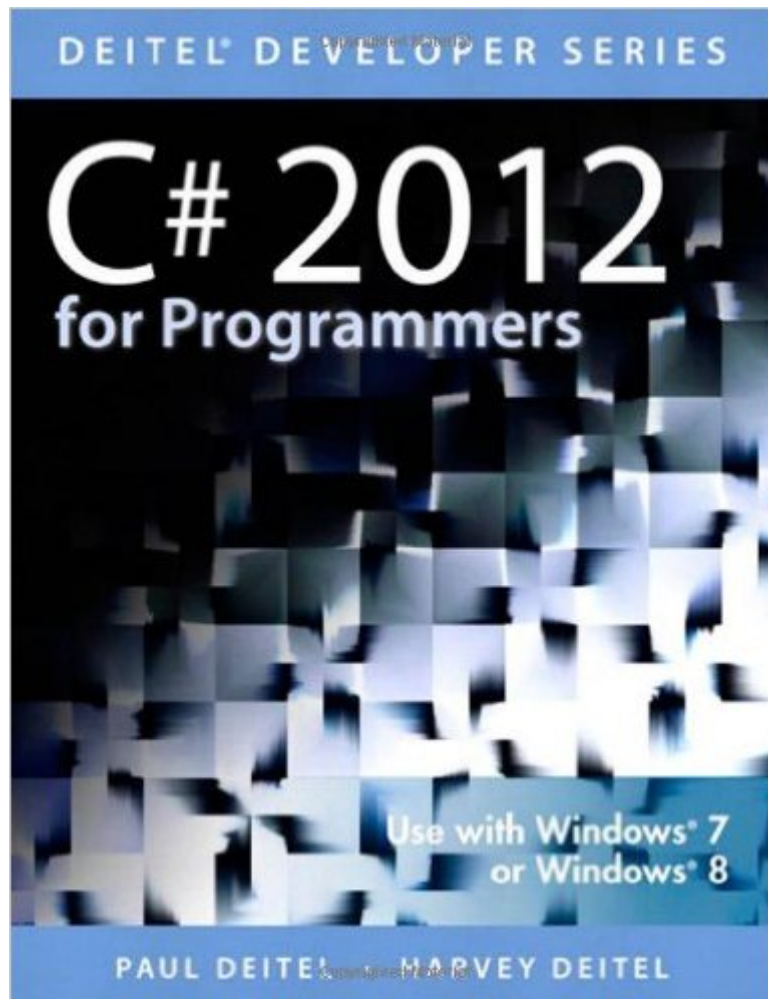


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C# 2012 For Programmers (5th Edition) (Deitel Developer Series)



Synopsis

The professional programmer's Deitel® guide to C# 2012 and object-oriented development for Windows® 7 and Windows® 8. Written for programmers with a background in high-level language programming, this book applies the Deitel signature live-code approach to teaching programming and explores Microsoft's C# 2012 and .NET 4.5 in depth. The book presents the concepts in the context of fully tested apps, complete with syntax shading, code highlighting, code walkthroughs and program outputs. You'll work through 200+ complete C# apps with 15,000+ lines of proven C# code and hundreds of savvy software-development tips. Start with an introduction to C# using an early classes and objects approach, then rapidly move on to more advanced topics, including LINQ, asynchronous programming with `async` and `await`, Windows® 8 UI and WPF graphics and multimedia, web services, Windows® Phone 8, Windows Azure®, and more. You'll enjoy the treatment of object-oriented programming and an OOD/UML® ATM case study, including a complete C# implementation. When you're finished, you'll have everything you need to build industrial-strength, object-oriented C# apps. Paul Deitel and Harvey Deitel are the founders of Deitel & Associates, Inc., the internationally recognized programming languages authoring and corporate-training organization. Millions of people worldwide have used Deitel books, LiveLessons video training and online resource centers to master C#, .NET, Visual Basic®, C++, Visual C++®, C, Java®, Android®, app development, iOS® app development, Internet and web programming, JavaScript®, XML, Perl®, Python and more. Practical, example-rich coverage of:

- .NET, Types, Arrays, Exception Handling
- LINQ, Object/Collection Initializers
- Objects, Classes, Inheritance, Polymorphism
- Industrial-Strength, C#-Based Object-Oriented Design/UML® ATM Case Study
- WinForms, WPF, Windows® 8 UI, XAML, Event Handling, Visual C# Debugging
- WPF and Windows® 8 Graphics and Multimedia
- Windows® Phone 8, Cloud Computing with Windows Azure®, Asynchronous Programming with `async` and `await`
- Generic Collections, Methods and Classes
- XML, LINQ to XML and LINQ to Entities
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Book Information

Series: Deitel Developer Series

Paperback: 1200 pages

Publisher: Prentice Hall; 5 edition (October 7, 2013)

Language: English

ISBN-10: 0133440575

ISBN-13: 978-0133440577

Product Dimensions: 7.1 x 1.5 x 9.2 inches

Shipping Weight: 3.2 pounds (View shipping rates and policies)

Average Customer Review: 4.3 out of 5 stars See all reviews (13 customer reviews)

Best Sellers Rank: #84,459 in Books (See Top 100 in Books) #29 in Books > Computers & Technology > Programming > Languages & Tools > C# #95 in Books > Textbooks > Computer Science > Networking #107 in Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Object-Oriented Design

Customer Reviews

The operators such as +, -, /, %, etc... do not show up in the Kindle version of this text. They appear in the images, but the actual text and code examples are missing them. Not an issue if you are a programmer, but annoying.

I'm currently finishing up the summer class that uses this book. I admit some of it was a little overkill as far as how things are broken down but my class went through the first 20% of the book before the end of the first week. I would say that anyone can learn something from this book and I will be keeping it for years. Because of how simply things are put, I find that I learn more quickly and even if I space out some of the lecture I can catch up by just reading the book. However, if you want really advanced, detailed material this is not for you. I'm taking my class as a senior and most of the class is a breeze because of this book. I will probably pick up Deitel's C++ book to get back on the horse with that language as I haven't done serious programming in it in over a year and a half.

A good solid way to learn the basics of C#. One thing I would have liked to see is the coverage of

more advance subject. The title references for programmers, I would except covering the fundamentals plus advance subjects but it only covers the fundamentals.

Everything you'd expect from a Deitel book. I admit I have not gone through it cover to cover but it so thorough and direct. Deitel books generally take this approach of showing the big picture and narrowing it down to a molecular level. That's why the books are so large, there is very little fluff here. Also contains advice and best practices that taught this veteran quite a bit.

This book continues to hold up the good name of its authors in making first-rate didactic (in the most positive sense) materials. Experienced programmers can master C# in a painless way be working--not only reading--through the book, and can even afford to only skim the parts dealing with aspects of the language already well-mastered.

It's a good book for reference, it does teach concepts well and has plenty of good diagrams. I'm just on the fence with books that try to put \$25 terminology on .05 concepts on everything. Just teach me the syntax and concepts, remember this is a c# book for programmers....we're already familiar with the terminology.

The book covers wide variety of topics. It may occasionally feel like jumping around a bit, but this is not a text book, so it is expected to have each chapter to dive into one topic. Overall, the book was great, serves as a great reference, but is also good for self-study (although a regular text book with exercises would be better for that). Still, analyzing and following the sample code on your own gives you an opportunity to learn a lot.

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